

A Theorem on Dynamic Feedback Linearization in \mathbb{R}^{4*}

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Abstract: In this paper, we prove that invertible dynamic feedback linearizability is equivalent to linearizability by adding integrators for up to 4 dimensional affine nonlinear systems.

Key words: affine nonlinear systems; invertible feedback linearization; linearization by adding integrators

1 Preliminaries

Consider an affine nonlinear system

$$\dot{x} = f(x) + \sum_{i=1}^m g_i(x)u_i = f(x) + G(x)u, \quad x \in \mathbb{R}^n, \quad u \in \mathbb{R}^m \quad (1)$$

with $f(0)=0$ and $\text{rank } G(0)=m$.

The class of dynamic state feedback transformations are of the form

$$\begin{cases} \dot{w} = a(x, w) + B(x, w)v, & w \in \mathbb{R}^q, \quad a(0, 0) = 0, \\ u = \alpha(x, w) + \beta(x, w)v, & v \in \mathbb{R}^m, \quad \alpha(0, 0) = 0 \end{cases} \quad (2)$$

where q is the order of the compensator. The extended system of (1) controlled by a dynamic compensator (2) can be written as (with $\bar{x}=(x, w)^T$ being the extended state)

$$\dot{\bar{x}} = \begin{pmatrix} f(x) + G(x)\alpha(x, w) \\ a(x, w) \end{pmatrix} + \begin{pmatrix} G(x)\beta(x, w) \\ B(x, w) \end{pmatrix} v = \bar{f}(\bar{x}) + \bar{G}(\bar{x})v. \quad (3)$$

If $u=\alpha(\bar{x})+\beta(\bar{x})v$ are viewed as outputs for system (3), m characteristic indices $\gamma_1, \dots, \gamma_m$ can be defined in the usual way^[1]:

$$\gamma_j = \begin{cases} 0, & \exists i, 1 \leq i \leq m, \text{ s. t. } \beta_{j,i}(\bar{x}) \neq 0, \\ \min\{r; \exists i, \text{ s. t. } L_{\bar{g}_i} L_{\bar{f}}^{r-1} \alpha_j(\bar{x}) \neq 0\}, & \beta_{j,i}(\bar{x}) = 0, \forall i. \end{cases}$$

Here we set $\min \emptyset = +\infty$. Let

$$\delta_{j,i}(\bar{x}) = \begin{cases} \beta_{j,i}(\bar{x}), & \gamma_j = 0, \\ L_{\bar{g}_i} L_{\bar{f}}^{\gamma_j-1} \alpha_j(\bar{x}), & \gamma_j > 0. \end{cases}$$

When all γ_j are finite the $m \times m$ matrix $D(\bar{x})=(\delta_{j,i}(\bar{x}))$ is called the decoupling matrix of the compensator (2) for system (1). We call dynamic compensator (2) invertible for system (1) if $\text{rank } D(0)=m$.

The system (1) is said to be (locally) invertible dynamic feedback linearizable, if it can be transformed into a linear controllable system

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$$\dot{z} = Az + Bv, \quad z \in \mathbb{R}^{n+q}, \quad v \in \mathbb{R}^m \quad (4)$$

via invertible dynamic compensation (2) and extended state space diffeomorphism

$$z = \varphi(x, w), \quad \varphi(0, 0) = 0. \quad (5)$$

A special class of dynamic compensators are of the following form^[2]:

$$u = \bar{\alpha}(x) + \bar{\beta}(x)\bar{u}, \quad \det \bar{\beta} \neq 0, \quad \begin{bmatrix} \bar{u}_1^{(\mu_1)} \\ \vdots \\ \bar{u}_m^{(\mu_m)} \end{bmatrix} = \alpha(x, w) + \beta(x, w) \begin{bmatrix} v_1 \\ \vdots \\ v_m \end{bmatrix}, \quad (6)$$

here $\mu_i \geq 0, 1 \leq i \leq m, \alpha(0, 0) = 0, \beta(x, w)$ is of rank m around the origin, and

$$\bar{u}'' \stackrel{\text{def}}{=} \frac{d^{\mu} \bar{u}}{dt^{\mu}}, \quad w = (\bar{u}_1, \dots, \bar{u}_1^{(\mu_1)}, \dots, \bar{u}_m, \dots, \bar{u}_m^{(\mu_m)}).$$

We call system (1) is linearizable by adding integrators, if it can be changed into (4) via (6) and (5). It was studied in [2, 3, 4]: some sufficient conditions were given. A problem naturally arise; whether linearizability by adding integrators is implied by invertible dynamic state feedback linearizability or not? In this work, we show that the answer is positive for up to 4 dimensional systems.

2 Main result

Consider system (1) with $n=4$ and $m=2$.

$$\dot{x} = f(x) + g_1(x)u_1(t) + g_2(x)u_2(t). \quad (7)$$

We assume that all functions under consideration are defined and analytic in an open neighborhood of the origin.

Proposition 1 If the nested distributions

$$\Delta_0 = \text{span}\{g_1, g_2\}, \quad \Delta_i = \Delta_{i-1} + \text{ad}_f^i \Delta_0, \quad i = 1, 2, \dots \quad (8)$$

satisfy following conditions around the origin:

1) Δ_i is involutive for $0 \leq i \leq 3$;

2) $\text{rank}(\Delta_3) = 4$.

Then the system (7) is linearizable by adding integrators.

Proof With [1, Theorem 5.2.4] in mind, we need only to consider the following case:

$$\text{rank}(\Delta_0) = 2, \quad \Delta_1 \text{ is not of constant rank}, \quad \text{rank}(\Delta_2) = 4. \quad (9)$$

Hence without loss of generality, we may assume that $\text{rank}\{g_1, g_2, \text{ad}_f g_1\}$ has constant rank 3 at the origin.

Since Δ_0 is involutive and of constant rank, we can assume, up to some regular static state feedback and state change of coordinates, system (7) takes the form^[5]:

$$\dot{x} = (u_1(t), u_2(t), a(x), b(x))^T.$$

Denote $\det \begin{bmatrix} \frac{\partial a}{\partial x_1} & \frac{\partial a}{\partial x_2} \\ \frac{\partial b}{\partial x_1} & \frac{\partial b}{\partial x_2} \end{bmatrix}$ by e . By (9) one has $e \neq 0, e(0) = 0$, and $(\frac{\partial a}{\partial x_1}, \frac{\partial a}{\partial x_2})(0) \neq 0$. Without

loss of generality, we assume that $\frac{\partial a}{\partial x_1} \neq 0$. Set

$$g_2' = g_2 - \frac{\frac{\partial a}{\partial x_2}}{\frac{\partial a}{\partial x_1}} g_1,$$

one may check that $ad_f g_2' = (\chi, 0, 0, e)^T$, here χ is some real-valued function.

Since $\text{span}\{g_1, g_2', ad_f g_1, ad_f g_2'\} = \Delta_1$ is involutive, together with the facts that the function e is analytic and $e(0) = 0$, one can deduce that $\frac{\partial e}{\partial x_1} = \frac{\partial e}{\partial x_2} = 0$, and there exist some real-value functions $p_i, q_i, i=1, 2$, such that

$$\begin{pmatrix} \frac{\partial a}{\partial x_1 \partial x_i} \\ \frac{\partial b}{\partial x_1 \partial x_i} \end{pmatrix} = p_i \begin{pmatrix} \frac{\partial a}{\partial x_1} \\ \frac{\partial b}{\partial x_1} \end{pmatrix} + q_i \begin{pmatrix} 0 \\ e \end{pmatrix}.$$

This implies that

$$\frac{\partial p_1}{\partial x_2} = \frac{\partial p_2}{\partial x_1}, \quad (10)$$

and

$$\frac{\partial q_1}{\partial x_2} + p_1 q_2 = \frac{\partial q_2}{\partial x_1} + p_2 q_1, \quad (11)$$

Consider the following partial differential equation:

$$\begin{cases} \frac{\partial r}{\partial x_1}(x) = q_1(x) + p_1(x)r(x), \\ \frac{\partial r}{\partial x_2}(x) = q_2(x) + p_2(x)r(x), \\ r(0) = 0. \end{cases} \quad (12)$$

By (10) and (11), we get $\frac{\partial^2 r}{\partial x_1 \partial x_2} = \frac{\partial^2 r}{\partial x_2 \partial x_1}$. Therefore equation (12) has (at least) one solution. Assume r_0 satisfy (12). Define $g_1' = g_1 - r_0 g_2'$, one can verify that $\text{span}\{g_1', g_2', ad_f g_1'\}$ is involutive and has constant rank 3, and $\text{span}\{g_1', ad_f g_1', g_2', ad_f^2 g_1', a_f' g_2'\}$ is involutive and has constant rank 4. Applying [4, Theorem 4.2], we know system (7) is linearizable by adding integrator of order 1 to the input channel controlled by g_2' . Q. E. D.

Theorem 2 The following statements are equivalent:

- i) System (7) is locally invertible feedback linearizable.
- ii) System (7) is locally linearizable by adding integrators.

Proof ii) \Rightarrow i) is obvious.

i) \Rightarrow ii): Suppose some dynamic compensator (2) be such that the closedloop system (3) is transformable indices by γ_1, γ_2 , and decoupling matrix by $D(\bar{x}) = (d_{ij})_{2 \times 2}$. Let $y = \alpha(x, w) + \beta(x, w)v$. Compute^[6]:

$$\begin{aligned} y_j^{(i)} &= y_j^{(i)}(x, w) \quad i = 0, \dots, \gamma_j, \\ y_j^{(\gamma_j)} &= y_j^{(\gamma_j)}(x, w, v) = \varphi_j(x, w) + d_j(x, w)v, \end{aligned} \quad j = 1, 2.$$

Note that $D = \begin{pmatrix} d_1 \\ d_2 \end{pmatrix}$.

Define invertible feedback transformation

$$v = D^{-1}(\bar{v} - \begin{pmatrix} \varphi_1 \\ \varphi_2 \end{pmatrix}). \quad (13)$$

It is obvious that the resulted system of (3) controlled by (13) is invertible feedback linearizable.

Without loss of generality, we assume $\gamma_1 \geq \gamma_2 \geq 1, l = 1$ or 2 . It can be verified that the vectors $\{\frac{\partial y_j^{(i)}}{\partial w}, j = 1, l; i = 1, \dots, \gamma_j - 1\}$ are linear independent^[7]. Hence we can define state space transformation

$$\bar{w}^j = \begin{bmatrix} y_j^0 \\ \vdots \\ y_j^{\gamma_j-1} \end{bmatrix}, \quad j = 1, l; \quad \bar{w} = \bar{w}(x, w) \quad (14)$$

such that $\{\bar{w}^j; j = 1, l; \bar{w}\}$ together with x forms a diffeomorphism of (x, w) .

Simple computation shows that under transformation (13) and (14), system (3) will be changed into

$$\begin{bmatrix} \dot{x} \\ \dot{\bar{w}} \\ \dot{\bar{w}} \end{bmatrix} = 1 \begin{bmatrix} f + \sum_{i=1}^l g_i \bar{w}_i^1 \\ A^c \bar{w} \\ \bar{a}(x, \bar{w}, \bar{w}) \end{bmatrix} + \begin{bmatrix} \sum_{j=l+1}^2 g_j \bar{v}_j \\ B^c \bar{v} \\ \bar{b}(x, \bar{w}, \bar{w}) \bar{v} \end{bmatrix} \quad (15)$$

where (A^c, B^c) is the Brunovsky pair with controllability indices (γ_1, γ_l) .

Note that \bar{w} does not appear in the expression of \dot{x} and $\dot{\bar{w}}$. Consider the following system:

$$\begin{bmatrix} \dot{x} \\ \dot{\bar{w}} \end{bmatrix} = \begin{bmatrix} f + \sum_{i=1}^l g_i \bar{w}_i^1 \\ A^c \bar{w} \end{bmatrix} + \begin{bmatrix} \sum_{j=l+1}^2 g_j \bar{v}_j \\ B^c \bar{v} \end{bmatrix}. \quad (16)$$

By the fact that (15) is invertible feedback linearizable and [1, Theorem 5.2.4], one may verify that system (16) satisfies the assumptions of Proposition 1. Hence (16) is linearizable by adding integrators. Note that (16) is a prolongation of (7), it follows from [2] that (7) is linearizable by adding integrators. Q. E. D.

Remark Theorem 2, together with [4, Theorem 2.2, Corollary 4.3], shows that locally invertible feedback linearizability is equivalent to locally linearizability by adding integrators for up to 4 dimensional systems. Note that if Proposition 1 holds for general case $(n \geq 4, m \geq 2)$, then by the proof of Theorem 1 we know Theorem 1 also holds for general case. But whether this is true or not remains unknown.

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 R^4 上关于动态反馈线性化的一个定理

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摘要: 本文证明对低于 4 维的仿射非线性系统, 可通过可逆动态状态反馈线性化的系统一定可通过加积分器线性化。

关键词: 仿射非线性系统; 可逆反馈线性化; 加积分器反馈线性化

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